



THE GAUNTLET FRANCHISE LEAGUE CONSTITUTION

LAST REVISED 5/27/2018

LEAGUE ESTABLISHED 2018

LEAGUE MAKEUP

The Gauntlet Franchise League is a 3-sport franchise fantasy league, with the three fantasy sports being Fantasy Football, Fantasy Basketball and Fantasy Baseball. The league will award a winner in each individual fantasy sport and an award for the best franchise.

The league will use a salary cap and contracts, with fantasy players being assigned contracts for a period of years. Fantasy players will remain on fantasy players roster until contracts are expired.

The overall objective of the league is to roster a set of players that can win the individual sport championships and overall championship while staying within the designated contracts and salary cap.

Are you ready for the Gauntlet?

The league will consist of 12 teams with no divisions. Each team will have 1 owner. The league will use Head-to-Head scoring system to determine each individual sports champion and a roto-based category scoring to determine overall champion.

Each sport will have the same and equal weight so that one sport doesn't mean more to the overall championship as another. The overall champion will be crowned for the season after the MLB season.

Owners:

Owners will be asked to provide their name, email address and cell phone number in order to participate in the league. Only serious owners will be considered.

Tools:

The GFL will use Yahoo Fantasy websites to host the league. There will also be a website designed to host additional information, like rosters, salary cap and other extras that Yahoo doesn't provide.

Franchise Cities:

Each owner will be required to use the name of the city first in each sports team name followed by whatever the owner would like to name his franchise.

FRANCHISE CITIES:

BOSTON- MATT JUDD

PITTSBURGH- DANIEL KENNEDY

LOS ANGELES- TANVEER MUBARAK

BALTIMORE- GARRETT JENSEN

MIAMI- JONATHAN FUENTES

LAS VEGAS- MATT SKABELUND

NEW YORK- BROK NELSON

MILWAUKEE- ANDY SKABELUND

SAN DIEGO- STEVE MILLER

HOUSTON- ERIC HOCHSTETLER

DETROIT- DAVID CZAPSKI

INDIANAPOLIS- RORY GALLIVAN

LEAGUE COSTS & PAYOUTS

Fantasy Football: \$25
Fantasy Basketball: \$25
Fantasy Baseball: \$25
League Championship: \$25
Total Per Owner: \$100

Overall Championship:

1st Place: \$300

2nd Place: \$200

3rd Place: \$100

Fantasy Football:

1st Place: \$100

2nd Place: \$80

Fantasy Basketball:

1st Place: \$100

2nd Place: \$80

Fantasy Baseball:

1st Place: \$100

2nd Place: \$80

The remaining \$60 dollars (\$5 per team) will go towards league cost fees.

SCORING

Scoring will be based on a points scoring system. Categories and point totals are listed below. Head to head matchups will determine week to week winners. The top 4 teams based on head to head records will make the playoffs.

Football

Scoring Category	Point Value
Pass TD	4
Rush TD	6
Receiving TD	6
Pass Yards	.04 per yard
Rush Yards	.10 per yard
Receiving Yards	.10 per yard
Interception	-2
Fumble	-2

Basketball

Scoring Category	Point Value
3 Pointers Made	2.5
2 Pointers Made	1.5
Free Throws Made	0.5
Defensive Rebound	3
Offensive Rebound	4
Assists	3
Steals	3
Blocks	3
Turnovers	-2
Points	.5

Baseball

Scoring Category	Point Value
Hits	1
Home Runs	4
RBI's	1
Stolen Bases	1
Walks	1
Innings Pitched	1
Strikeouts	1
Earned Runs	-1
Wins	4
Saves	5

Playoffs

During the playoffs, teams that have not made the playoffs will also still be asked to put in a full lineup as they can still earn points towards their overall championship. Each team will play all the way through the playoffs.

Category Scoring

Each category is given an assigned point value starting with the lowest point value being assigned to the team that has the least or most of the category (depending on if the stat is good or bad).

Football categories will be awarded 1.25 points per category due to the fact that they have fewer categories than Basketball and Baseball. Basketball and Baseball will be awarded 1 point per category.

Football

1st Place	15 points
2nd Place	13.75 points
3rd Place	12.5 points
4th Place	11.25 points
5th Place	10 points
6th Place	8.75 points
7th Place	7.5 points
8th Place	6.25 points
9th Place	5 points
10th Place	3.75 points
11th Place	2.5 points
12th Place	1.25 points

Basketball

1st Place	12 points
2nd Place	11 points
3rd Place	10 points
4th Place	9 points
5th Place	8 points
6th Place	7 points
7th Place	6 points
8th Place	5 points
9th Place	4 points
10th Place	3 points
11th Place	2 points
12th Place	1 points

Baseball

1st Place	12 points
2nd Place	11 points
3rd Place	10 points
4th Place	9 points
5th Place	8 points
6th Place	7 points
7th Place	6 points
8th Place	5 points
9th Place	4 points
10th Place	3 points
11th Place	2 points
12th Place	1 points

DRAFTS

All drafting done in this league will be auction-email style. Draft will continue if players have money, roster space & haven't opted out of the draft.

Each owner will be given \$600 Million dollars to fund their franchise. This is a hard cap and no player may go over the cap to draft more players. When the money runs out so does your draft. This money will be used across every draft including, The Startup Draft, Fantasy Football Draft, Fantasy Basketball Draft & Fantasy Baseball Draft. A separate salary cap will be used in the prospects draft. Budget wisely.

Startup Draft:

The startup draft will take place at the commencement of the league and will happen only in the first year of the league. There will be 12 rounds of the startup draft where players can draft up to 4 players per sport. No owner will be allowed to draft more than 4 players per sport. Owners will be able to opt not to draft 4 players per sport. If an owner chooses not to draft a player, the player that would've been drafted will be entered in to their sport's draft.

This would only be in the rare instance that everyone has drafted their maximum 4 players for the sport in question.

A list of players will be available to players prior to the start of the draft so that managers can properly prepare. Players will be determined by the commissioner and will be made up of the top 50 players from each sport according to scoring and position eligibility. Also included in this list will be when players will be "on the clock" or when players will be available to be bid on.

The draft will begin with the first group of players on the list. Each grouping will have 1 player per sport (Football, Basketball & Baseball) and will include a top-rated player, middle-rated player and lower-rated player. For example #1 player in fantasy from Football, #25 from Basketball, #50 from Baseball.

These players will be emailed to the league by the commissioner. Owners have 1 hour to submit their bids for the players. The player will be awarded to the owner that offers the most per year money to the player. In the event of a tie, the player will be awarded to the player with the most offered contracts. (Example, Team 1 offers Aaron Rodgers 4-year 100 million dollar contract, Team 2 offers Aaron Rodgers 5-year 125 million dollar contract. Team 2 wins the bid.)

In the rare case that the same amount of per year money and contracts is offered. Players will be asked to increase their bids in a separate email to the commissioner. The commissioner will prompt this.

Bids must be submitted to the commissioner before the hour is up. No bids will be accepted after the time limit has passed.

This draft process is designed to allow us to finish the draft within 7 days of starting. Draft times will begin at 10:00 AM EDT and finish for the day at 7:45 PM EDT. This will go on for 7 days.

DRAFT CONTINUED.....

Each round will begin with 3 players being nominated in an email sent to the commissioner. The commissioner will then announce the players to the league. In which time league members will have 1 hour to submit the following via a private email with the commissioner:

Individual Sports Draft:

For each sport there will be 12 rounds of the draft. Each owner will be responsible for nominating the designated number of players for each draft. The number is indicated below:

Football: 16 Players

Basketball: 16 Players

Baseball: 21 Players

Each round, one owner's nominations will be auctioned on. There will be the same number of picks in that round as players nominated by the owner. The length of each round will be determined prior to the drafts.

Nominations must be submitted to the commissioner prior to next round. Nomination turns will be determined randomly. Please keep your lists up to date with already drafted players eliminated from your list and replaced with new players. This may be challenging for the player that nominates last.

If no one bids on the nominations of an owner, that owner will be required to roster the player on at least a 1 year 1-million-dollar contract. If the owner that nominates the player wishes to bid on that player, he may do so during the normal bidding period for that player and in the same way as the rest of the league.

The draft will move along just as it did in the startup draft with players being awarded to owner that offers the most per year money.

After minimum roster spots are fulfilled an owner may choose to opt out of further drafting. This is done by owner emailing commissioner and stating this.

Prospects Draft:

After the Startup Draft we will hold a Prospects Draft preferably before the season starts. This draft is intended for any player not currently rostered by a professional team, or has yet to play a snap for a professional team. For example any NFL/NBA/MLB players that were just drafted in 2018 can be nominated.

Draft will follow the same format as written above. Each player will be given a day to nominate the prospects they wish to bid on. The maximum number of nominations is 12. The minimum is 0. If you choose not to nominate you and can still participate in the bidding process.

After the prospects draft concludes, any remaining players will be open for waiver claims.

SALARY CAP

Each team will be given a salary cap of \$600 Million dollars to use to draft for all three sports. This money can be used in whatever way you see fit to build your franchise. There is no individual sport minimum or maximum. The only minimum is your roster spots and the league minimum salary per player.

The league minimum for a player is 1-year \$1 million dollars.

For example if you spent \$17 Million dollars on a your football franchise. You would have players on your team with 17 \$1 Million dollar contracts. You would then have \$583 Million to spend on your baseball and basketball franchise.

Players on multi year deals will count against your salary cap for each year they are under contract.

Example: Team 1 has LeBron James on a 5-year 40 Million Dollar deal. This means that for 5 years LeBron will count against Team 1's salary cap for 40 Million dollars or \$8 Million per year. The \$600 million dollars is a yearly salary and whatever the players yearly salary would be is what would be deducted from the \$600 Million dollar salary. In this example LeBron would account for only \$8 million dollars leaving you with \$552 Million dollars remaining to roster the remainder of your franchise team.

If the player is traded to another team the salary and contracts transfer to the new owner. Unless the owners come to an agreement to split up the salary at which time this would be indicated in the trade notification to the rest of the league to keep transparency.

Salary Cap Penalties

Years Remaining	Year 1 Penalty	Year 2 Penalty
3-6 Years	100% of Per Year Salary	50% of Per Year Salary**
1-2 Years	0% of Per Year Salary	0% of Per Year Salary

****If player is claimed, owner owes nothing in year 2.**

Example: Owner cuts LeBron James who is on a 5-year 40 Million Dollar Deal. Owner will owe 8 million dollars for the entire year. If LeBron is not picked up by any team either during the season or offseason then owner will owe \$4 million per year number 2.

Paying Salaries

Salaries will be paid out per week. Each sport has a certain number of weeks that the season will run as indicated below. For every week of the season that player will be "paid" his salary divided by the number of weeks that the season runs. I.e. the fantasy football season will run for 16 weeks (Weeks 1-16 of the regular season) if you pay Aaron Rodgers a 3 year 48 million dollar contract you would pay Aaron Rodgers \$1 million per week for the season. This is because his per year money is 16 million dollars a year.

Fantasy Season	Season Length
NFL	16 Weeks
NBA	24 Weeks
MLB	25 Weeks

If you decided to drop Aaron Rodgers in week 8 in the first year of his deal you would accrue the penalties listed above for dropping a player with a 3-6 year deal and you would have already spent 8 million dollars on him for weeks 1-8. The same would apply in week 10 and so on and so forth.

Players placed on the injured reserve will still lose salary from week to week. Unless the player is dropped from your team they will be charged their salary each week.

This applies for all players in all sports. Salaries will be deducted every week when waiver claims are submitted.

TRANSACTIONS

Waiver Claims

After the drafts are concluded the amount of money you have remaining below the salary cap can be used for waiver claims. If all of the money has been used, then you must either free up your salary cap by releasing or trading players.

When submitting for a waiver claim, team will be asked to provide amount they wish to bid on the waiver player and how many contracts the player will be given. The player will be awarded to the team that offers the most per year money to the player.

If bid exceeds the other teams bid by more than \$1 then the winning team will be awarded the player for \$1 million over the other teams bid. (Example, Team 1 Bids \$25 million per year for a player, Team 2 bids \$4 million per year for a player, Team 1 will be awarded the player for \$5 million per year with the remainder returning to your salary cap.)

If both teams submit the same amount of per year money then whichever team offered the most contract years to player will be awarded the player. If the per year money and the contract years are the same, then a rolling waiver priority system will be used, awarding the player to the lowest team in the standings in that particular sport.

Fantasy Sport	Time	Day of Week
Fantasy Football	11 PM EST	Wednesday
Fantasy Basketball	11 PM EST	Sunday
Fantasy Baseball	11 PM EST	Sunday

Claims will be processed ONE time per week per sport as per schedule below. Please plan accordingly. Claims will be submitted via the league website.

Resigning Players:

All players will be eligible to be resigned for one additional year.

When resigning a player the contract that the player will be given will be 120% of their original per year deal.

Example: Lebron James was given a 3-year 30 million dollar deal, upon resigning Lebron will be set to make a 1-year 12 million dollar deal.

After the player's contract expires, he will be released into free agency and available in the next sports draft. The player will not be eligible to be claimed on waivers.

Trades:

Trades may occur at anytime except during that sports playoffs (you can't trade football players during the leagues football playoff, etc.). Trades may happen for draft picks, players and cash. They may happen between all of the sports. For example, you could trade Lebron James for Mike Trout.

Trades do not excuse an owner from staying within the cap and staying within the maximum and minimum roster limits set by each sport. Trades may however occur that places an owner over these limits if the owner makes the necessary moves to make room, both salary and roster space to allow for the trade to happen. Trades will not go through until this has happened.

Trades will be reviewed by the entire league. With each league member receiving one vote on the trade. Players involved in the trade cannot vote on the trade. There will be 10 votes eligible to vote on the usual trade. 6 votes are needed to veto the trade. If an owner neglects to vote this will vote will be treated as a yes.

In the unusual event that trades involve several owners, dropping the number of votes below 8 votes, the commissioner will vote solely on the trade and evaluate both sides of the trade acting as mediator of the trade.

ROSTERS

The following roster position will be used in the Gauntlet Franchise League.

Fantasy Football
QB
RB
RB
WR
WR
WR
TE
FLEX
OP
MIN: 17
MAX: 20

Fantasy Basketball
PG
SG
SF
PF
C
G
F
UTIL
UTIL
UTIL
MIN: 17
MAX: 20

Fantasy Baseball
C
1B
2B
SS
3B
OF
OF
OF
UTIL
SP
SP
RP
RP
P
P
P
P
MIN: 21
MAX: 25

Locked Rosters:

Rosters will lock at the beginning of each fantasy sport playoffs. This will exclude all owners from trading. Owners that remain in fantasy sport playoffs will continue to be allowed to add and drop players for the playoffs. Upon completion of the playoffs all rosters will be locked, preventing owners from adding and dropping players. Trades will be reopened after fantasy playoffs are concluded, allowing you to trade amongst owners.

DL/IR Positions:

Each team will have 2 DL/IR spots on each team. When a player goes on DL/IR the amount of contracts that count against the teams total contracts will be subtracted by 1. Example, Kevin Love is placed on the IR, he is on a 3-year 10 million dollar deal. The 10 million dollars still count against your salary cap but the contracts would be reduced to 2. When player is activated the contract is added back to the player/team.

Submit players for the Injured Reserve list via the waiver claim form located on the league website.

PROSPECTS ROSTER

Prospects are defined as players that have yet to play in a professional game. Prospects must be activated after playing in 1 NFL game or in 10 MLB/NBA games. A prospect that has already played in 10 MLB/NBA games or 1 NFL game do not qualify for the prospects roster.

Each owner can pick up to 5 players from each sport. No more than 5 prospects from one sport can be rostered at one time. Each owner will have \$100 million dollars in salary cap to spend. This money is separate from the overall franchise salary cap. A prospect may not be rostered for more than 4 years, 4 years being the maximum contract that a prospect can be signed to.

Prospects can be from any non-professional league. College, Minor League and International players are all available to be drafted.

Players once activated must be signed to a new contract under normal salary cap restrictions. Every player will be activated to a 1 year \$5 million dollar salary. Upon completion of first year owner will have the ability to sign the player to no more than a 3-year deal.

The money that the player is signed to is determined by how the player finishes in the overall point standings at the end of the year.

Overall Player Position	Per Year Contract
1-50	\$15 million per year
51-100	\$12 million per year
101-150	\$10 million per year
151-200	\$7 million per year
250+	\$5 million per year

Activations must go through the waiver process to be approved and to ensure that owner is staying under the salary cap.

If a player is not activated 1 waiver claim period after they've achieved their limit on games (1 game NFL, 10 games MLB/NBA) then player will be automatically dropped from player prospect roster and available for waiver claims the following waiver claim period.

MISCELLANEOUS

Inactivity:

Any owners that are inactive with their teams will be warned 3 times before being removed from the league.

Inactivity includes:

- An entire week without setting an active lineup
- Remaining over the maximum or minimum roster limit for over 2 weeks
- Remaining over the maximum salary for over 2 weeks

The commissioner will attempt to contact the inactive owner and if the owner does not respond, the commissioner will begin to look for a new owner.

Contracts

The maximum contract allowed to be given is 6 years. The minimum contract allowed to be given is 1 year.

Revisions

Constitution can be revised after every year to include new rule changes or to increase competitiveness throughout the league. Revisions must be voted on by all members of the league and must pass on a 2/3's vote or 9 out of 12.

INACTIVITY, COST AND PAYOUTS

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